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* **Inheritance – Articulate**

Inheritance is when you can call some attributes or characteristics from one class to another, just like a son can inherit the blue eyes from his father, in C# this classes are known as base class and derived class, a great benefit from this practice is that your code may be much smaller that if you didn’t use inheritance, I mean just would be a little more optimized and the size of the whole code is going to be in a short but effectively way. You can use inheritance to obtain certain attribute from the parent class, for example: if your parent class and your child class has the same user name (Attribute) you can call the attribute from the parent class by using “:” after your child class, I will show a part of my code to illustrate correctly the way the inheritance can be used.

